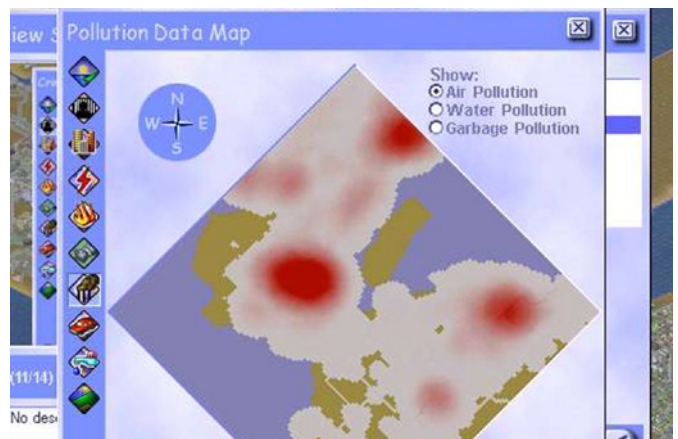
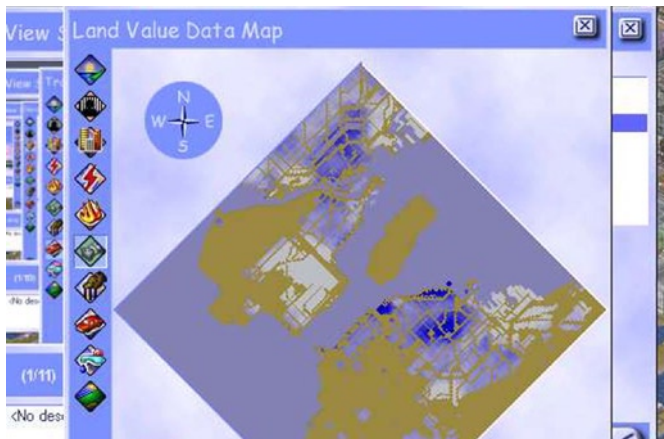
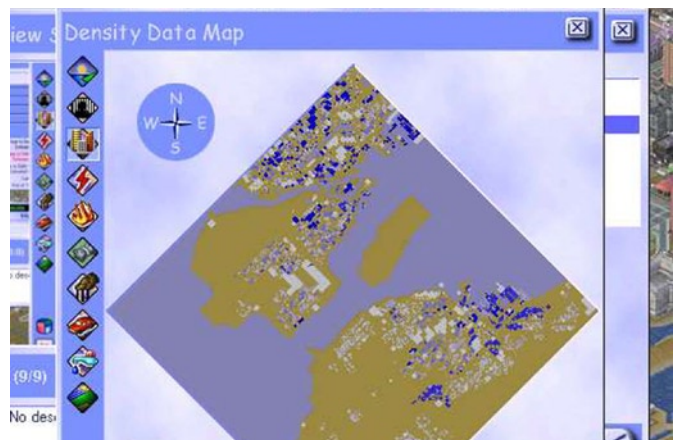


Sim.CoMa

Sim.CoMa is a course designed for The Evening School, an exhibition project by Goll&Nielsen for Gallery Signal in Malmö, Sweden. The course was realised on September 7th, 2001. The course is based on the computer game SimCity 3000 World Edition. Grouped around the video projected screen image, which displays the game, the participants play a prepared scenario for the Oresund Region starting in the year 2000.



The strong political and economic interests invested in the regional development establish a rather homogenous image of the region and its future, but many other players are involved in this development. Through the simulation of alternative development models the course / game seeks to stimulate an open debate among representatives of various voices and experiences in the region.



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